Story time with Frank

When I taught Software Engineering at Rose-Hulman, I used to tell lots of stories because I didn’t have that much background in software engineering. And the course got an interesting name. It was “Story time with Frank.” I thought that telling stories was an important part of Computer Science education because those stories were stories that I had gotten from people who were real practitioners. And then when the students went out they would come back to me and give me more stories that I could tell to my classes. So it really was “story time with Frank”!